



COMPANY PROFILE

SIMSREALITY

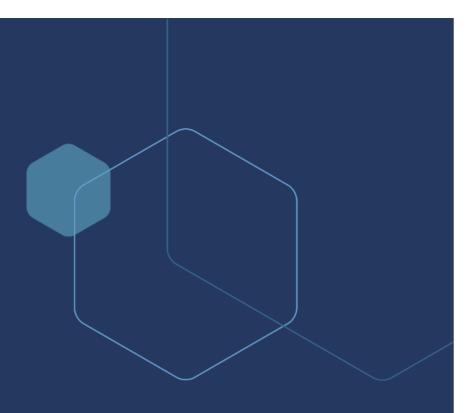
SIMULATION & REALITY

Connect space and experience with new dimensions of technology



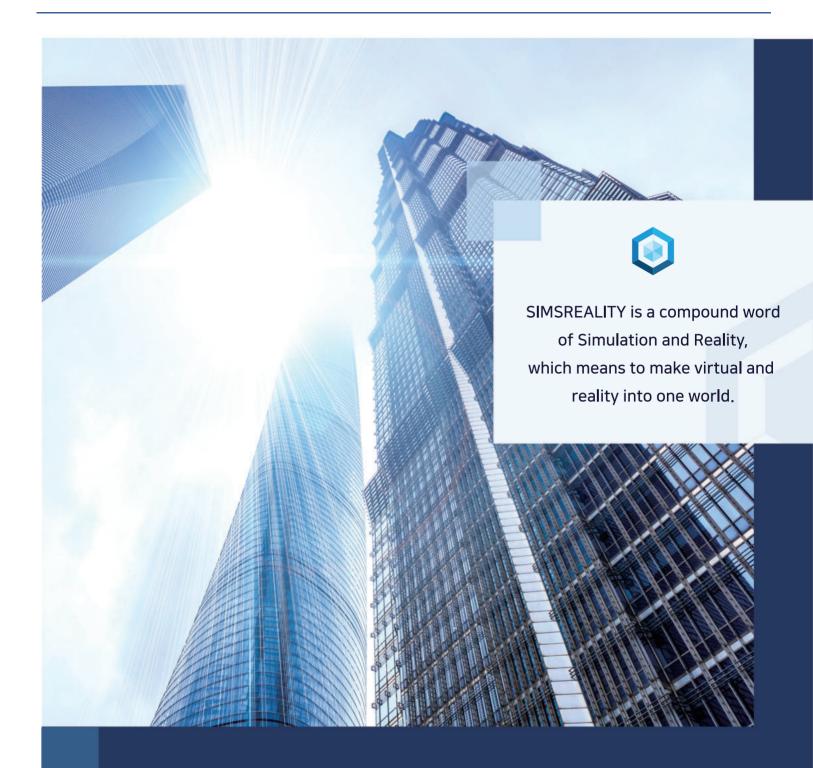


MAKE YOU REALITY BASED METAVERSE SPACE



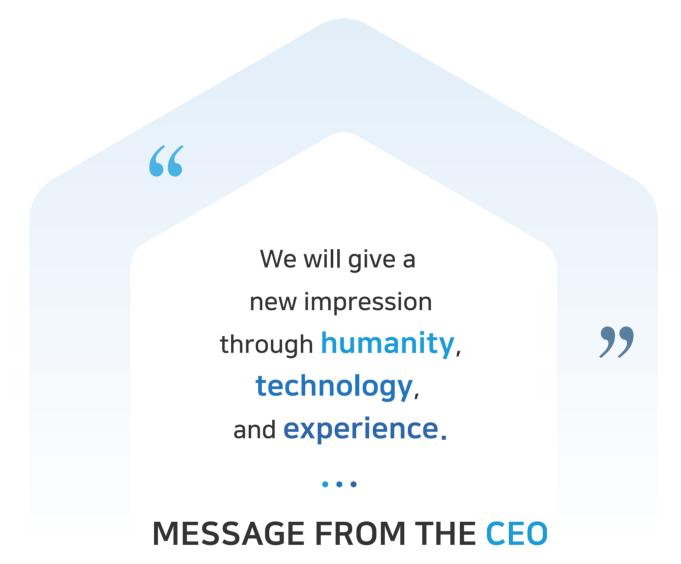
Contents

- Message from the CEO
- COMPANY INTRODUCTION
- VISION * MISSION
- OUR SERVICE
- CERTIFICATE



SIMSREALITY is a metaverse software development company located in Daedeok Special District (INNOPOLIS), Daejeon Metropolitan City.

"We are developing technologies to bring reality and virtuality into one world, with the vision of "Connecting space and experience with new dimensions of technology", and will do our best to serve the world's best Metaverse World.



"Our value and goal is to provide completely new services so that our daily lives can move toward a better future through future technology that we have never experienced."

"SIMSREALITY will fully connect the joy of reality to tthe virtual world and provide an experience that can satisfy customers through corporate value."

| Corporate Name | SIMSREALITY Co., Ltd. | | |
|----------------|---|-----------------------|-----------------|
| CEO | Kim Myeonghwan | Date of establishment | January 1, 2018 |
| Location | Room 715, C-dong 17, Techno 4-ro, Yuseong-gu, Daejeon (Research Center) Room 617, C-dong 17, Techno 4-ro, Yuseong-gu, Daejeon (Business Department) TEL +82-042-934-1801 / FAX +82-042-934-1802 | | |

COMPANY INTRODUCTION ···



- 01 Establishment of SIMSREALITY Co., Ltd.
- **01** Declaration of Software business operator
- 01 8th Youth Entrepreneurship Academy
- **04** Certification of venture companies
- 04 Certification of excellent technology companies
- 07 Establishment of SIMSREALITY R&D Center



Selection of KOEN Start-Up Supporters Support Project 11





- O3 Selection of 2020 S/W High Growth Club Preliminary High Growth Companies (1st Year)
- 11 Certification of ISO9001:2015
- 11 Selection of 2020 Contech Meet-up Day Outstanding Enterprise

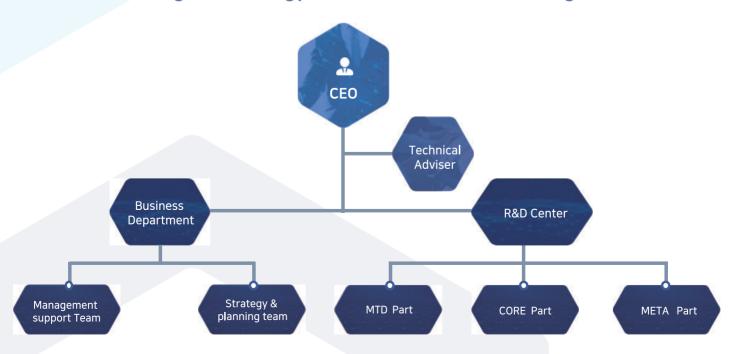


Selection of First Penguin Company 10

Selection of 2021 Smart Manufacturing Innovation Start-up 12

0—2021

"Establishing a technology, research-oriented talent organization"



MISSON

"The world's leading metaverse company that brings reality and virtuality into one world and pursues the value for customer satisfaction with new experiences"



PRODUCT

"Reality is the Same as Virtual" Service Platform



VALUE

New Experiences/ New Economies



CUSTOMER

Voice of Customer Pursuing Customers' Satisfaction

VISSION

A global number one service platform that leads new technologies in the future and shares them with a variety of people



TECHNOLOGY

SIMSREALITY's Own Technology for the Future



ORGANIZATION

Organizational Culture Shared and Enjoyed by Everyone



OBJECTIVE

Glover No.1 Service Platform



Service Introduction

VATTAIN
[Metaverse-based Education and Training Service Platform]
World Map

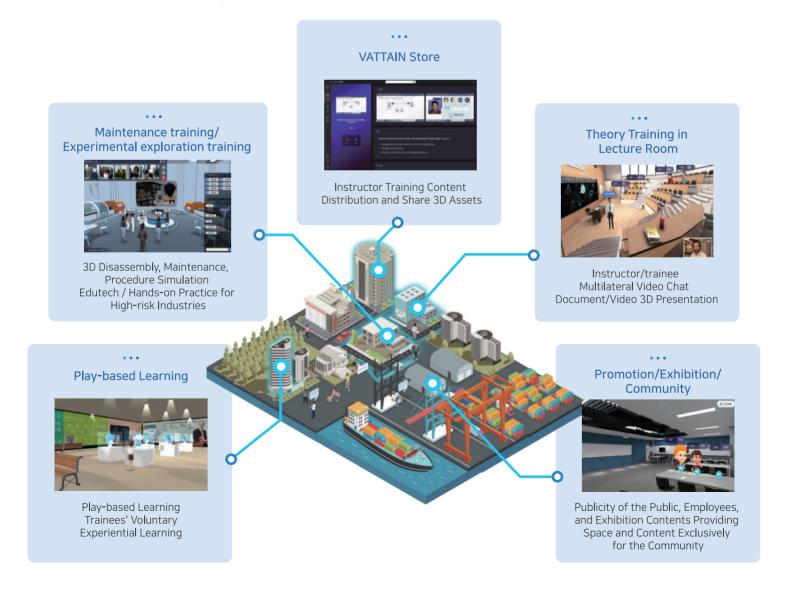
Metaverse-based Education and Training Service Platform

- · A Metabus Educational Space Production System Focused on Educational Sites
- 2D and 3D presentation, communication system for theoretical training
- · 3D hands-on model simulation content for hands-on training
- · Avatar Play Content for Trainees' Voluntary and Immersion Learning
- · A content store for the continuation and operation of the education curriculum



VATTAIN provides metaverse space creation and avatar-based education and training services for edutech and high-risk industries.

- Trainees play as avatars in the metaverse virtual space of each industry and can enjoy training and learning theoretical and practical education contents.
- Instructors can manage training scenarios, contents, and user information, and continue and operate the education curriculum using the store.

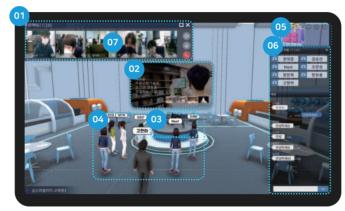


It is a major function of VATTAIN that provides avatar-based education services, and learning content stores from the creation of metaverse spaces at education and training sites.



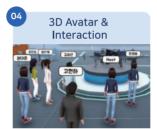














VATTAIN FUNCTIONAL SUMMARY TABLE

| | Category | Function | Description | |
|----|--------------------------------|---|---|--|
| 04 | Build | Mobile · 360-degree rail camera-based spatial scanning, modeling and mapping | Establishing a metaverse space identical to reality - Connected with ENVUE | |
| 01 | Metaverse World | 3D model (design file or build) based spatial modeling and mapping | Establishing a metaverse space similar to reality or expanded to a cartoon type | |
| 00 | 3D Avatars & | Selection of the appearance (gender, fashion) of the avatar, manipulation of actions, and preview | Provide realistic avatar service in metaverse space | |
| 02 | Interactions | Avatar's 8-way spatial movement and motion interaction | Provide avatar's free metaverse space exploration and interaction | |
| | T | Individual and group chat and voice communication | Provides RTC-based multi-party text and voice chat function | |
| 03 | Text & Voice Chat | Configuration of camera, speaker and microphone | Provides communication setting function for PC and mobile devices | |
| 04 | Multilateral video training | RTC based 1:1 / 1:N / N:N video communication | Provide RTC-based multi-party video chat function | |
| ٥٢ | Document & | Screen sharing of universal video and document files | Provide educational material screen sharing function on bulletin board in metaverse space | |
| | Video Presentation Training | Switch first-person 2D or third-person 3D screen viewer | Provide educational material learning function in metaverse space or full screen | |
| | 25 11 | 3D model disassembly/assembly/procedural simulation | Provides simulation function of 3D content in metaverse space | |
| 06 | 3D model simulation training | Switch first-person 2D or third-person 3D screen viewer | Provides simulation learning function in metaverse space or full screen | |
| 07 | Content Store | Search for educational content, check information, and download | Provide instructor training content and 3D object sharing function | |
| 07 | Services | Playing content search, information check, download | Sharing game element contents and avatar items for experiences and activities | |

OUR SERVICE ...

: Hardware Specifications [Client - Server]

VATTAIN Hardware [Client - Server] Specifications

| Category | | Minimum Specifications | Recommended Specifications | |
|------------------------------|-----|--------------------------------------|---------------------------------------|--|
| | OS | Windows 10 | Windows 10 | |
| Client PC | CPU | Intel Core i3-5000 Processor or more | Intel Core i5-9600K Processor or more | |
| | RAM | 8GB or more | 16GB or more | |
| | VGA | NVIDIA GeForce GTX 1060 or more | NVIDIA GeForce RTX 2060 or more | |
| Client Mobile | OS | Android 8.0 oreo or more | Android 12.0 Snow cone or more | |
| | CPU | Octa-core,1.7GHz or more | ARM Cortex-A55 2.21 GHz or more | |
| | RAM | 4GB or more | 8GB or more | |
| | GPU | Mali-G72 or Adreno 630 or more | ARM Mali-G78 or more | |
| Server (RTC, Application) | OS | Windows Server 2022 | Windows Server 2022 | |
| | CPU | Intel Xeon G6226R 16Core | Intel Xeon G6226R 16Core * 2 (32Core) | |
| | RAM | 16GB or more | 32GB or more | |
| | HDD | HDD 1TB / SSD 500GB | HDD 2TB / SSD 1TB | |

: Software Feature Specification

VATTAIN SOFTWARE FUNCTIONAL SPECIFICATIONS

| | Category | Contents | Specifications (1SET or maximum standard) |
|------------------------|-----------------------------------|---|--|
| Space and Objects | Create and Provide Space | Based on On-site Scanning or Modeling Target Space Size (Unit: square meter) | 30 square meters(provided), additional expansion |
| | 3D object | Number of objects to be placed and interacted with in 3D space | 50 objects (1SET) |
| Avatar | Avatar's Appearance and Emotions | Gender (male, female) fashion (hair, clothes, shoes), emotion (expression and action) | Each of 5 gender, fashion, and emotion expression (1SET) |
| | Avatar's Motion | Avatar's movement, user key and UI matching | 1 avatar (1SET) |
| | Number of Room Generation | Create 1 room (instance) | 10 rooms (1SET) |
| Concurrent | Number of 1:N Concurrent Users | Number of 1:N Concurrent Users per Room | 1,000 People (maximum) |
| users | Number of N:N Concurrent Users | Number of N:N Concurrent Users per Room | 50 People (maximum) |
| | Multilateral Communication | Text / Voice / Video Chat | 1 Each (maximum) |
| Human Communication | Multi-party Screen Sharing | Screen Sharing 3D Bulletin Board | 1 Bulletin Board (1SET) |
| | 1:1 Communication | 1:1 Video Chat, Screen Sharing, Chat | 1 Each (maximum) |
| Education System | Educational Scenarios and Content | Object Manipulation and Effect Demonstration, Training Scenario Creation and Demonstration | 20 Object Scenarios Each (1SET) |
| | Editing Tool for Education System | Editing Tool Software of Educational Scenarios | 1 Type (maximum) |

: VATTAIN Pricing [customizing]

VATTAIN Pricing [customizing]

| Car | tegory | Contents | Price | |
|--|---|---|--------------------------|--|
| | Platform-specific (OS) Clients | PC (Windows 10), Mobile (Androids, iOS), HMD (VR) | | |
| Platform construction and operation | Building a Platform | Cloud Server, 4 Male and Female Avatars, Text Chat | | |
| | Video Chat and Share | Voice and Video Chat, Screen Sharing 3D Bulletin Board, 1:1 Video/Screen Function | | |
| | Simultaneous Access and Traffic | 1 Room (instance) Basis, Concurrent Connectors and Room Creation, 300GB of Traffic | Contact Us Separately | |
| | Member-only Management | Account Management Web page, Admin Functions, Statistics | | |
| | Platform Operation (if cloud is deployed) | Maintenance of Cloud Server Traffic and Data, Services and Content | - | |
| | Creation of Backgrounds and 3D Content Objects | Number of 3D Objects, Space(square meter) | | |
| Content Creation | Creation of Avatars and Motions | The Number of Facial Expressions and Actions of the Avatar, and the Level of Movement and Manipulation of the Avatar | Contact Us Separately | |
| | Education System and Editing Tools | Object Manipulation and Effect Demonstration, Educational Scenario Creation and Demonstration, Scenario Editing Program | | |



Promotional Video of VATTAIN

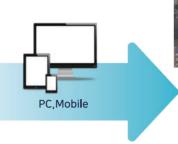


ENVUE (Metaverse Based Spatial Information Service)

Service Introduction

- · 'Virtual Tour' Service that Enables 3D Space Exploration with PC/Mobile Application
- Providing Customized Spatial Information Service Using Various Editing Functions
- Utilized as a Source Technology Capable of Constructing Various Due Diligence-based Spaces in the Metaverse











ENVUE FEATURES

- It is Possible to Build a Three-dimensional Space Relatively Quickly and at a Low Cost because it is Easy to Shoot Using a General Device such as a Mobile Phone Camera or a 360-degree Camera.
- Service can be Expanded to Various Fields (Education, Industry, Shopping, etc.) Based on Space Construction and Editing Functions

: Service Function

- Display Detailed Information of the Currently Located Space
- O2 Place Selected Furniture within the Space, and Reposition and Rotate





- 03 View Setting Function
 - Check Space in Various Ways
 - Measure the Distance between Selected Points in Space









Tag function

- Text, Video, Image, Link, etc.





- O4 Sector List
 - Can Move to Each Sector Set in the Current Space

Service Function







- 06 Directions
 - Show Route to Selected Point in Top View
 - Highlight that Route from the User's Point of View

07 Mini Map

- Highlight that Current Location in 3D or Top View

: Service Procedure







Production Request

1. Request a Service Production

 Proposal of Optimal Service through Customized Consultation such as Customer Information, Target, and Period

Space Shooting Content Production

2. From Shooting to Planning and Production

- Planning and Production of Various Contents from Space Shooting by Our Own Specialists

Service Open

3. Service Open

 Open and Operate Services in the Formof PC and Mobile Applications

Service Specifications and Pricing Policy

Operating Specifications

PC: CPU intel 77th generation or higher, RAM 16GB or more, GPU GTX1060 or more, 5 GB or more of free space Mobile: Galaxy Note 8+, Oreo version or higher (Android)

Pricing

| ltem | Scale (standard) | Amount (KRW) | Remarks |
|-------------------------|-------------------|------------------|-----------------|
| Space Shooting | 100 square meters | Seperate Inquiry | |
| Tag/Label/video editing | 100 ea | Seperate Inquiry | |
| Cloud Server | 1year | Seperate Inquiry | 1 year warranty |
| 3D content | 20 ea | Seperate Inquiry | |

Application example (APT 84 type)



Area 84m 30 info tags including options, area, etc. 5 3D contents such as furniture and home appliances

Total about 000 won



Current status of corporate certification











R&D Center

Venture Company

Inno-Biz

Software Business Operator

ISO 9001:2015

Award status







2020 Contech Meet-up Day Excellence Award



2021 Hyundai Heavy Industries Group DT Open Innovation Excellence Award

Patent registration and application



High efficient 2D-3D switchable display apparatus



Space Touch Control System based on a Depth Sensor



Simulation System with High Degree of Freedom and Simulation Method Using the Same



System for Creating Simulation data and Method Using the Same



Design Registration Certificate - VATTAIN



Trademark Registration - VATTAIN



Indoor Mixed Reality Matching System



Creating Method for a three-dimensional map



Estimating Method for location in a three-dimensional space



Recognizing Method of objects in a three-dimensional space



Image Processing Method for Three-dimensional Avatar Movement in 3D modeling Space



Movement Method Using Avatar in a 3D Modeling Space





MAKE YOU REALITY BASED METAVERSE SPACE



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